



Movie Maker

## Introduction to Windows Movie Maker For Class Projects

### Getting Started

- Create a **dedicated folder** for your project
- Save all components of the project to the **dedicated folder**
  - o video clips
  - o images
  - o audio
  - o project file
  - o movie file
- To move your Movie Maker Project to another computer you must bring the complete **dedicated folder** containing all component files

### Starting a New Movie Maker Project

- File / New Project
- File / Save Project As..., save to the **dedicated folder** storing video clips, images...
  - o Save often using Ctrl-S

### Basic Procedures & Features of Movie Maker

- Select Collections icon at top
- Right click / New collection – *name it*
  
- Tasks icon
- Import pictures
  
- Drag images to Storyboard/Timeline
- Make titles or credits
  - o title at beginning
  - o credits at end – Sources
  
- Import audio or music
  - o See file types

### Saving a Final Version of Your Movie

- File / **Save Movie File...**
  - o Save to the **dedicated folder** storing video clips, images...
  - o Use this file to show your movie on a different computer!  
(The movie file will have a **.wmv** extension, i.e. *mymovie.wmv*.)