



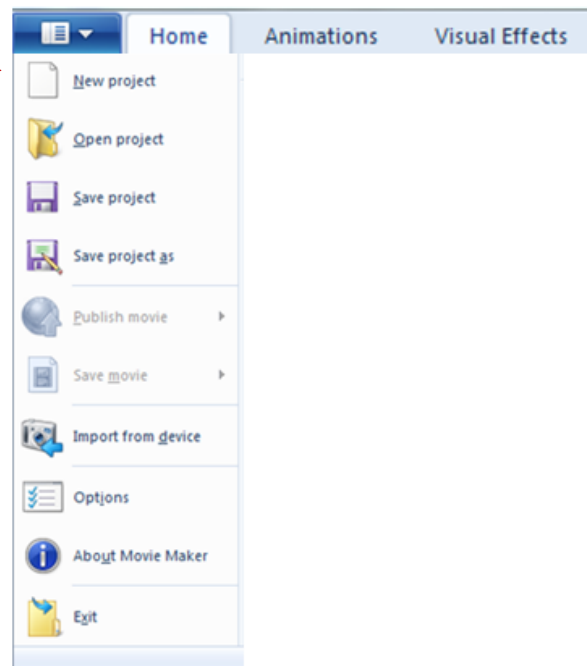
Introduction to *Windows Live Movie Maker* For Class Projects

Getting Started

- Create a **dedicated folder** for your project
- Save all components of the project to the **dedicated folder**
 - o video clips
 - o images
 - o audio
 - o project file
 - o movie file
- To move your Movie Maker Project to another computer you must bring the complete **dedicated folder** containing all component files

Starting a New Movie Maker Project

- From the dropdown menu to the left of the Home tab select **Save project as** then save to the **dedicated folder** storing video clips, images...
 - o Save often using Ctrl-S



Basic Procedures & Features

- Under the **Home** tab
Add videos, photos or music
- Arrange the order of elements in the *storyboard* on the right of the screen
- Preview your movie in the pane at the left
(You may set a starting point on the *storyboard* to view just part of the movie.)
- Explore items on the ribbon of each tab to edit your movie and add special effects
- Include titles, captions and credits in your final product

Saving a Final Version of Your Movie

- From the Home tab or dropdown menu select **Save movie**
 - o Use the recommended setting
 - o Save to the **dedicated folder** storing video clips, images...
 - o Use this file to show your movie on a different computer!
(The movie file will be a Windows Media Audio/Video file with a **.wmv** extension, i.e. *mymovie.wmv*.)